

# Using “Book Creator” Application in Making e-Modules as Teaching Material for English TOEFL Courses

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**Abstract**—This study simulates the use of Book Creator application in making and designing e-module of the material TOEFL courses. This research is descriptive qualitative research. The result analysis shows that e-module can be created in Book Creator. We can open Chrome browser then type book creator.com on the search page. If the book creator has opened, click Create Free Account. We click “New Book”. The e-book size display will appear. The first page (cover) of e-book will be opened. On the right side of the cover there is a “+”, “i” icon and a triangular-shaped play icon. Next select the “+” icon and click “shapes” to create a second color background on the e-book page. We can select the “+” icon to add content to the page. We can select “media” then “import”. We will take the contents of the files contained in the device then select the file. The selected file will appear on the e-book page. To add other content such as text, images or audio, select the “+” icon and the menu list below it. To see the appearance and content of the e-book that we created, we can click the play sign in the upper right corner. To share the e-book link, click the play sign, then click the share button on the menu bar and then specify how we want to share the e-book. Book Creator is a book creation application to make an attractive type of book. Book Creator is a simple tool for creating multimedia digital books in any academic area, from elementary school to college. Create content by combining text, music, video, drawings, photographs, and appsmash, a book will be read in different languages, including word highlighting and page flipping. Publish implies to make a book available for online viewing, download as an ePub file, or print as a PDF. Book Creator can bring creativity to our classroom, assist hesitant writers engage, and enable students to show their learning through books created by teachers and students all across the globe.

**Keywords:** Book Creator, e-Modules, English TOEFL, TOEFL Courses

## I. INTRODUCTION

When studying subjects at school, we usually use books as a source of knowledge. In the past, books were in the form of piles of sheets of paper written on a typewriter or printed. Over time, developments in the field of technology and information have become commonplace. In the past, when the teacher/lecturer want to make a module, it had to be typed and printed on a piece of paper. Now, the process of creating modules has become easier thanks to the help of technology. To fulfill the obligations of teachers/lecturers in terms of increasing competence in the field of Information and Communication Technologies (ICT), the use of e-learning modules is the right choice in the teaching and learning process. What's more, the world of education in Indonesia is currently engulfed in a pandemic that requires teachers to master IT skills. By implementing the distance learning policy, teachers/lecturers learn to adapt, be creative and innovative in designing and planning lessons so that students remain excited to learn even in this pandemic situation.

To create a e-module or digital book, we can use several applications that you must download on our laptop, computer, or smartphone. However, in

order to make digital books easier, it is recommended that we use a laptop or computer instead. Because by using this gadget, the available tools are easier to use. The module is a unified whole, organized and a series of learning activities, which have actually provide effective learning outcomes in achieving goals that have been formulated clearly and specifically (Syafri, 2019).

E-module is an abbreviation of "Electronic Module" or "Electronic Learning Module". These are digital learning materials designed to provide specific information, knowledge, or lessons to readers or trainees. E-modules can be electronic documents, multimedia presentations, or interactive applications that combine various types of content, such as text, images, audio, video, animation, and other interactive elements. E-modules are usually used in education and training contexts to provide more dynamic, interactive and accessible learning for students or participants. They can cover a variety of topics and subjects, from academic lessons, skills training, job training, to online courses.

A module is a set of lessons in a lesson (Nana, 2019). Module is a unit of learning program arranged in the form of specific for learning purposes. The use

of e-modules is growing rapidly along with with easy access and internet technology. Needs to paperless-based teaching materials indirectly make book publishers also prepare book-based electronically in the form of pdf, epub or other versions (Kurniawan & Kuswandi, 2021). E-module is a form of presenting self-study materials that are systematically arranged into certain learning units, which are presented in an electronic format, where each learning activity in it is connected by a link as a navigation that makes students more interactive with the program, equipped with presentation of video tutorials, animations and audio to enrich the learning experience. Now, to be more interactive, e-modules can be designed with a variety of applications, both web-based and those that can be installed on a PC/laptop.

E-modules can be a very useful tool in modern education and training, helping to increase the effectiveness of learning, reducing the costs and time required for the development of learning materials, and enabling wider access to quality learning. The module must be presented using good language, interesting, and equipped with illustrations. Meanwhile, e-module is an electronic version of the module where access and use is carried out through electronic devices such as computers, laptops, tablets or even smartphones. E-module developers need ideas, activities and innovations from teachers so that students are able to understand the material better and have fun.

There are free applications to create e-books. Several applications can make it easier for you to create a digital book or e-book. The applications on this list can help you convert certain document formats such as DOCX (MS Word), HTML, ePUB, PDF, DJVU, and TXT to various eBook formats such as ePUB, DOCX, MOBI, PDF, and PRC. Various application services on how to create a free e-book offer a variety of conveniences. Some provide features to add a cover to make your eBook attractive, add an icon, add a meta description (title, author, description, etc.), table of contents & others. Almost all devices that can read eBooks such as Kindle, iPad/iPod, Android, NOOK, PC/Mac support eBook formats such as ePUB, PDF, and MOBI. These three are the most frequently used e-book formats, although there are other document format reader applications as well.

Learning materials should be presented in an interesting way so that students' curiosity about the subject matter increases. Among them by using the book creator application. Book Creator is an application that is used to create e-book-based books.

Book Creator ([hups://bookcreator.com](https://bookcreator.com)) is an app designed by Red Juner Studio. It allows students to produce e-books out of images, videos, and voice recordings. Students may access files from their stored data, the internet, or create a file from inside the program (Jade et al., 2021). Book Creator launched in 2011 from Bristol, UK. Originally available for iPads, the online version brings book creation to any device. [App.bookcreator.com](http://App.bookcreator.com) is the online version of Book Creator. It will function on Chromebooks, Windows laptops/PCs, Apple devices such as iPads, MacBooks, and iMacs, and other brands of portable devices such as Chrome tablets, Android tablets, or Surface tablets that can run the Chrome or Safari browser.

Book Creator offers users something previously unavailable the chance to create books (Dickens & Churches, 2012). (Anderson, 2019) teachers may use Book Creator to create digital books using photographs, videos, sound, and narration. Book Creator is educationally useful because of richness, completeness. motivation, autonomy and flexibility (Churchill et al., 2015). Kucirkova & Falloon (2016) state that Book Creator is a story-telling software that allows users to create their own multimodal books and tales using a variety of material (e.g. photographs, video clips, and sound) either shot on the mobile device or imported from an external source. Books may be any length, and users can include drawings, handwriting, and their own voice (e.g., narration) directly via the mobile device on which they are created, guaranteeing that they can be created with minimum technological assistance or direction. When the books are finished, they may be exported and shared in a number of formats that are compatible with a range of systems.

Book Creator is a simple “tool” to create an attractive book. Why is it said to be attractive because usually a book only displays text and pictures, but with this tool we can not only display pictures and text but can also insert audio or video. Book Creator is easy to use and understand (Horan, 2021). It's simple to use, enjoyable to learn, and produces a stunningly designed and professional-looking e-book (complete with animated pages turning). Book Creator is a popular and easy-to-use program for making multimedia e-books. Create image books for children, school projects, family history, cuisine, textbooks, and other materials. Book Creator is easy enough for young children to use while still being versatile

enough for professional publications (Gliksman, 2015).

This application is an application that is light and easy to make. The steps for making it are as follows: 1) make sure the laptop/PC that will be used to make the book creator has Google Chrome installed. Next we can sign in and can start making it by clicking the New Book icon in the upper right corner. Next we are welcome to choose the layout of our book whether Portrait, Square, Landscape or others. just choose according to our wishes. If you have chosen a layout, please be creative to design the textbook by pressing the + button. There are two tabs there, the first tab is Media where we can insert an audio file, video via the Import button. Take pictures using the camera on our laptop by pressing the Camera menu. Drawing using the Pen menu. Copying text using the Text menu and recording sound using the Record menu. The second tab is the Shapes tab where this menu is used to insert the available image shapes in it. So that our book pages are not boring when read by students because there are many basic color choices for our books. With creative and innovative teachers in utilizing book creator technology which is free, so that it produces valuable E-Book works for online learning activities. Because students can facilitate reading materials and assignments for students during the pandemic so as to create attractive and fun learning.

There are several previous related to making e-module or e-book using application. First, Fitri (2019) stated that the e-module is assisted by Sigil software on the material relations and functions are feasible and effective to be used as learning aids in relation and function materials. Second, Ulfa et al.(2019) states that the product which was built use a Calibre application on the economic content of even semester tenth grade pupils, was already valid, practical, and had the ability to affect students' learning results. Third, Maulana (2020) explained that the product developed in the form of a Flipbook E-Module assisted by Flip PDF Professional with a Situation Based Learning (SBL) approach on the material for the Two Variable Linear Equation System (SPLDV) Class VIII SMP was declared valid, interesting and effective for use in the learning process. Fourth, Aprillianti & Wiratsiwi (2021), explained that that e-books with the Book rea application On Building Materials for Class V Elementary School Students developed are feasible,

practical, and effective to use. Fifth, Irkhamni et al. (2021) states that by utilizing the Canva application, educators can create more interesting e-modules for mathematics teaching materials so that it can strengthen students' learning interest in distance learning.

From all previous studies above shows that those are similar with this research in focuses about the making or designing e-module by using an application or software. In the first research focuses on using Sigil, the second research focuses on Calibre. This research focuses on Flip PDF Professional. Fourth research focuses on Book Creator, then fifth research focuses on Canva application. The researcher intends to develop teaching materials in the form of electronic books or electronic books with the Book Creator application. Therefore, the objective of the study is to simulate Book Creator application in making and designing e-module in the material TOEFL courses.

## **II. RESEARCH METHOD**

This research uses descriptive qualitative research. The goal of this study is to create an image of an item and explain the mechanics of a process, as well as to present a comprehensive picture of the "Book Creator" application in either verbal or numerical form.

The method of collecting data used observation. Observation is a process of processing an object in order to feel and then understand the knowledge of a phenomenon based on prior knowledge and ideas to obtain the information needed to continue with an investigation (Fitria, 2021). In this research, the researcher observed the simulation of the Book Creator application in making and designing e-module of material English TOEFL.

The method of analyzing data used three steps of analyzing include reducing the amount of data, displaying the data, and conclusion (Miles et al., 2013). Summarizing, picking the most significant items, concentrating on the most important things, searching for patterns and themes, and deleting extraneous data are all examples of data reduction. After the data has been condensed, the next stage is to present it in the form of concise explanations, charts, category linkages, flowcharts, and other visual aids. The third stage is to make conclusions based on the data analysis findings.

### III. FINDINGS AND DISCUSSION

#### Findings

The objective of the study is to simulate Book Creator application in making and designing e-module in the material TOEFL courses. In creating an e-Module with the features provided in Book Creator, we must have an account. The steps to create an account in Book Creator are basically easy. Through a browser application on a computer, please go to the address [bookcreator.com](https://bookcreator.com). Then we can directly open the <https://app.bookcreator.com> page and register for a book creator account. Users of this application are given the freedom to choose a free or premium account. Of course there will be differences in the features of the two.

Book Creator is a versatile digital tool that enables users to create and publish their own books. It's widely used in educational settings, allowing students and teachers to easily produce multimedia-rich digital books for various purposes such as

storytelling, reports, portfolios, and more. The platform typically offers a user-friendly interface with drag-and-drop functionality, making it accessible to users of all ages and skill levels. Book Creator supports various media types including text, images, audio, and video, empowering users to create dynamic and interactive content.

Book Creator is a simple "tool" to create an attractive book. Why is it said to be attractive because usually a book only displays text and pictures, but with this tool we can not only display pictures and text but can also insert audio or video. But it is important to make sure the device Computer or laptop already installed browsers like Google Chrome and the like. Using this tool is very easy, first make sure your computer or laptop has Google Chrome installed first.. Next, point the url in our Google Chrome address bar to <https://app.bookcreator.com>, download and install the application.

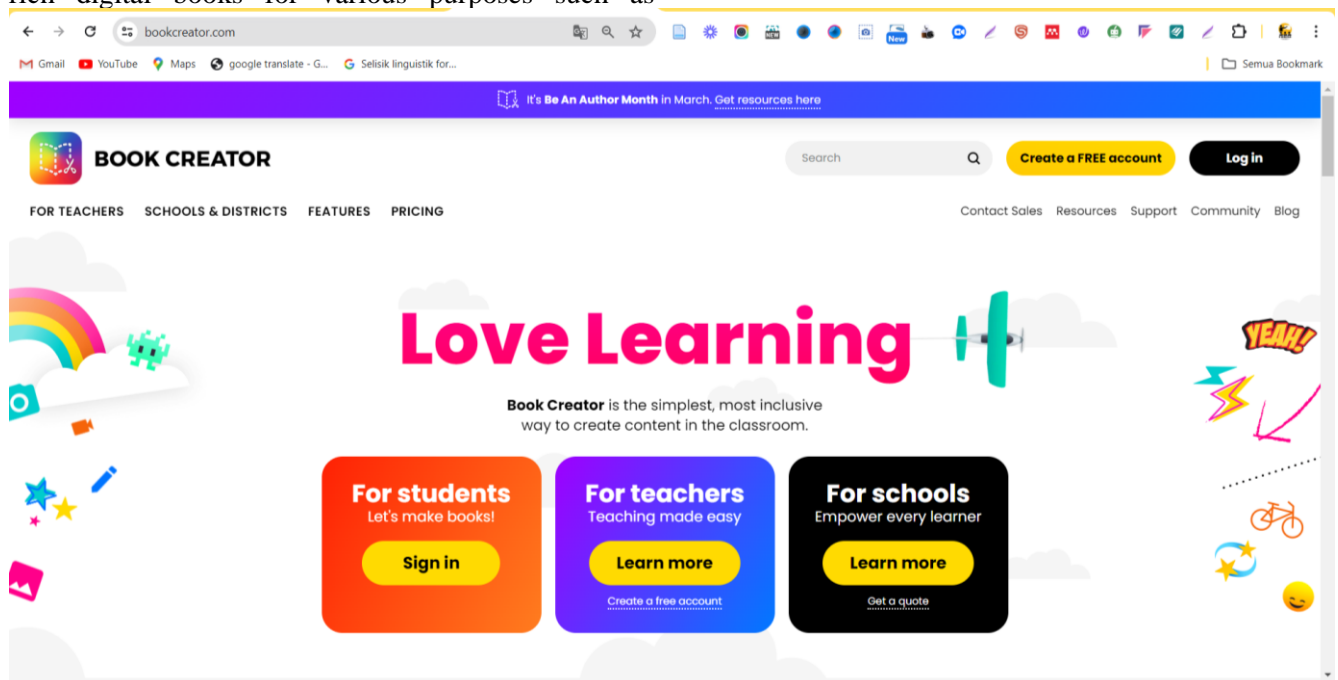


Figure 1. Book Creator App

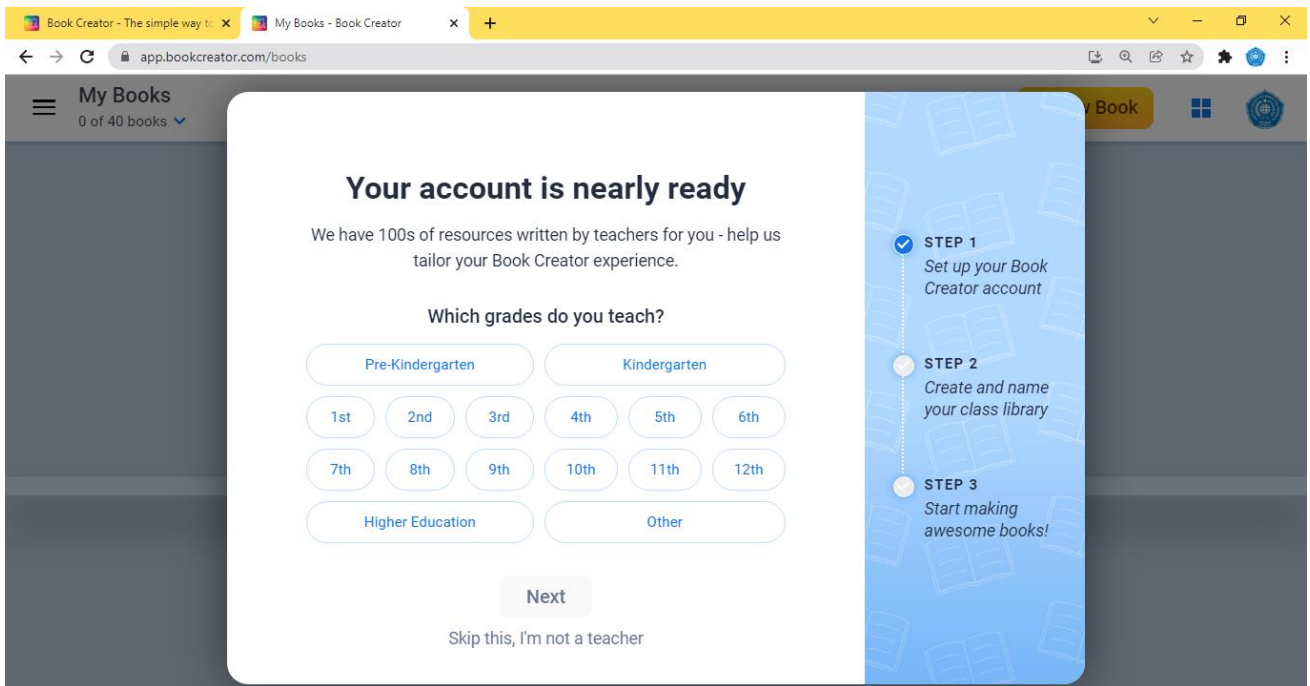


Figure 2. Book Creator Sign-in

We can access Book Creator via the link [www.bookcreator.com](http://www.bookcreator.com). Then the page will open and we can tap the "sign in" menu. Next select the teacher option for the teacher while for students can choose student. Because we open Chrome Browser, and already signed in with my Gmail account, then we can choose to sign in with google. We are looking for a sign up button, it doesn't exist. However, by signing in using one of the available options, it means that we have

registered and agreed to the Terms of Service from [bookcreator.com](http://bookcreator.com). After I was "accepted", I was faced with the choice of the grade level I was teaching. Here we can select "Higher Education. Then, we are taken to the next step which is to name the library. The library is a great place to store all the books we make ourselves, and of course, by our students, so the descriptions I read there. After that click the Next button.

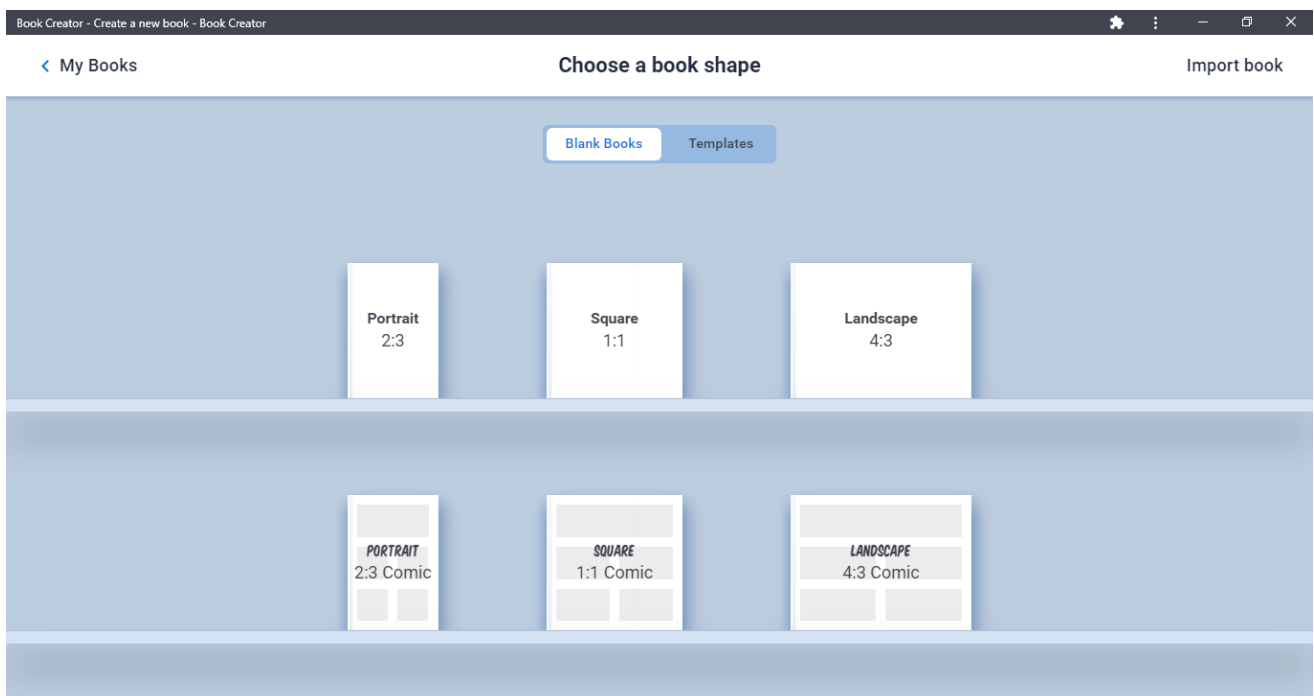


Figure 3. Choosing "Book Shape"

To start creating a book, run application by tapping the icon named “New Book” in the upper right corner. Next we can choose book layouts. Options consist of a square, landscape, to portrait or other options in accordance with the creations in the design of the book. Finally we make the appropriate library name our wish. During the process of creating a Book

Creator account done, we can write contents as part of the module. The contents of the module can be varies and can even evaluate students via Google Forms, Quizizz and services the like.

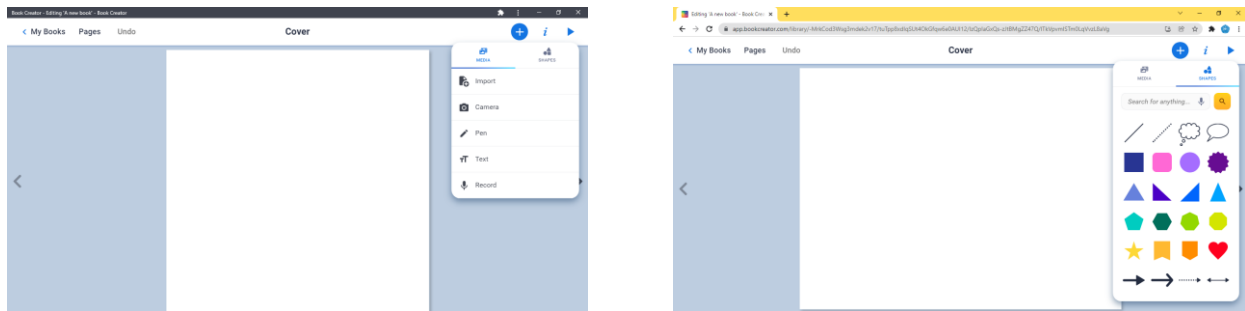


Figure 4. Creating Cover E-module Using Book Creator

Furthermore, if the yellow button is clicked, we will be invited to a dialogue in the form of a chat. There are also many options for taking the next action: answer or select a topic by clicking on the blue text. If we don't want to consult online, we can directly click the exit button from the chat menu and create the “First Attractive Book”. After choosing a layout, we can be

creative design textbooks by clicking plus button. There are two tabulations, namely media and tabulate shapes. Media tabulation lets us take pictures using the camera, drawing through the pen feature, copying writing using text to record sound. While tabulating shape useful for inserting various shapes available in it.

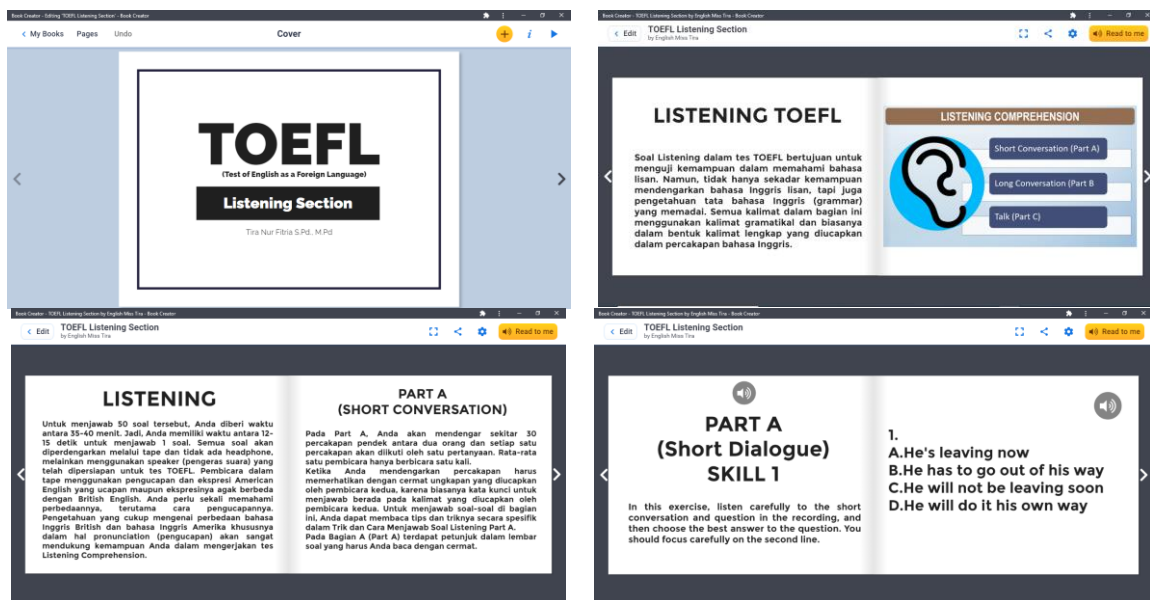


Figure 5. Creating E-Module Materials Using Book Creator

We can take the contents of the files contained in our laptop then select the file. Select the file that we will put in the e-book. Then click open. The selected file will appear on the e-book page. Just set the size as desired. To add other content such as text, images or audio. Again select the

“+” icon and select the menu list below it. In the first slide, we can make book’s cover “TOEFL: Listening Section”. In the next slides, we can add material about Listening TOEFL. We also can insert the audio and pictures related to the material.

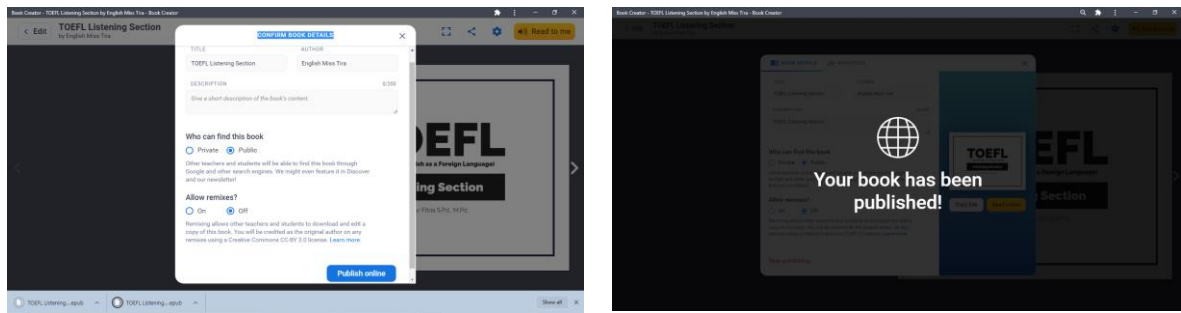


Figure 6. Publishing E-module Using Book Creator

To see the appearance and content of the e-book that we have created, we can click the play sign in the upper right corner. To share the e-book link, click the play sign, then click the share button on the menu bar and then specify how we want to share the e-book. We will be asked to confirm the book details - note that we will need to add a book title, author name and description before the book will publish. These details will be visible on the published book. We can “Confirm Book Details” and fill “Title” (giving the book title), “Author”, and “Description” (giving a short description of the book’s content).

There are two options “Private” and “Public” available. If we choose “Private”, our book can only be found with a private link. We choose who to share this book with and we can unpublish the book at any time. Other teachers and students will be able to find

this book through Google and other search engines. If at any time you want to unpublish our book, simply click on the globe icon in the top right corner of your book. Click the Stop Publishing link and the book will no longer be accessible on the web. If we choose “Public”, other teachers and students will be able to find this book through Google and other search engines. Publishing our book online will give us a link to a read-only version of the book. We can choose Public, which means our book will appear in Google (and other search engine) search results, meaning more people can find and share our book! We can also choose whether or not we want people to be able to download your book and edit for their own reuse. We can turn the pages, play audio and video, and click on any hyperlinks. We publish a book can we choose whether to keep it private, which means we get a secure link to the book that we can share with whomever we like.

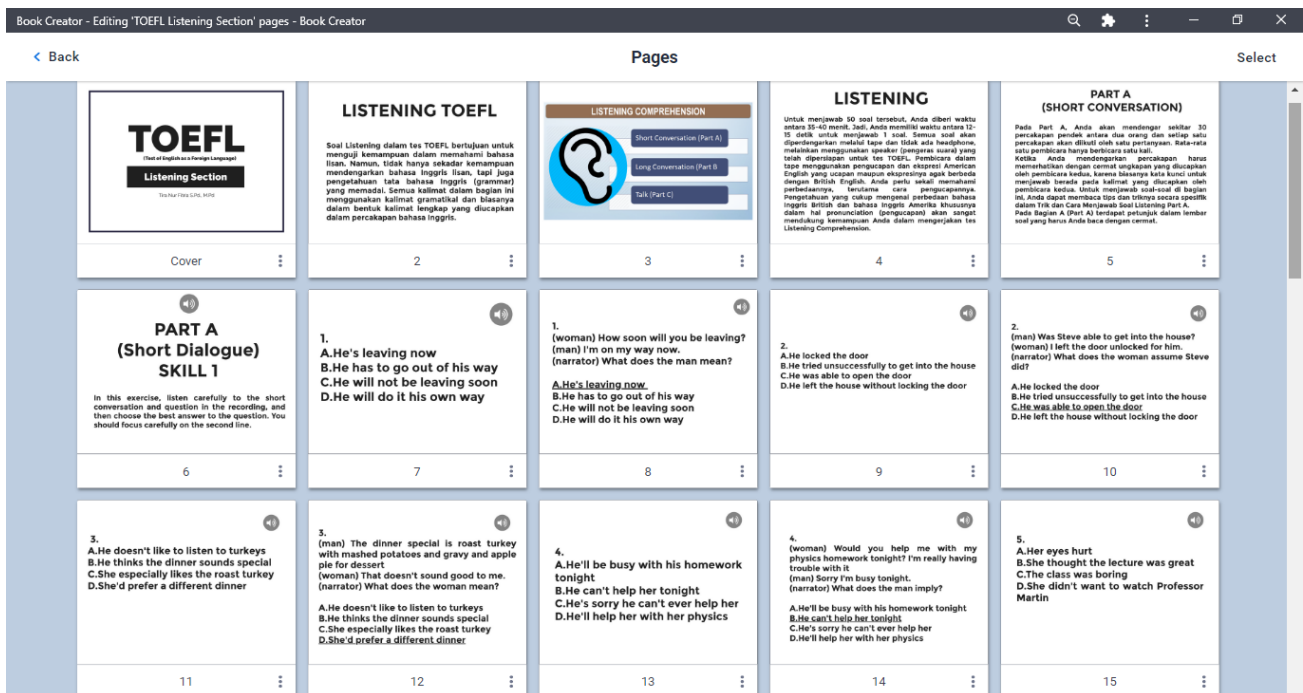


Figure 7. The View of E-module Using Book Creator

From the picture above, it shows that the e-book/e-module has been created by using Book Creator application. There are 15 pages (slides) have been made. This page 1 shows the book's cover. Page 2 about the material of Listening TOEFL. Page 3 is about Listening TOEFL section (consist of material Part A is Short Conversation, Part B is Long Conversation, Part C is Talk). Page 4 is about Listening TOEFL Part A. Page 5 is about material of Part A (Short Conversation). Page 6 is about the direction of Part A (Short Dialogue Skill 1) with the audio. Page 7 is about the question with the audio, then in page 8 is about the listening script with the audio etc.

### **Discussion**

The development of technology and information is something that cannot be denied anymore. The progress of the times demands that humans are increasingly accustomed to technological sophistication. Likewise with the

world of education. The advancement of technology and information development requires teachers to be able to utilize technology-based learning media and be creative and innovative. One example of the use of technological sophistication is the manufacture of attractive learning media E-Books using book creators. The purpose of making E-Book Creator in learning is to facilitate the learning process for teachers to students in providing reading materials and assignments online. To get to the students, the teacher copies the link that has been created and can be directly shared with the students. To make the link more concise, we can also short it using the application to summarize links or pages.

Book Creator serves as a versatile platform for crafting modules tailored to TOEFL courses. Within this digital tool, educators can develop content mirroring the structure of the TOEFL exam, encompassing reading passages, listening exercises, and writing prompts. Integration of multimedia elements like audio recordings, videos, and images enriches the learning experience, simulating real TOEFL scenarios. Interactive activities, such as multiple-choice questions and essay prompts, reinforce key skills required for the exam. Furthermore, educators can embed self-assessment tools for immediate feedback, aiding students in tracking their progress and identifying areas for improvement. With its adaptable features, Book Creator facilitates customization to meet the diverse needs and proficiency levels of students, whether they're beginners or advanced learners preparing for the TOEFL exam. Through this platform, educators

can craft engaging modules that effectively support student learning and preparation for the TOEFL assessment.

Book Creator is a platform or application that allows users to create interactive digital books easily. It is commonly used by teachers, students, writers, and creative professionals to create various types of books, including textbooks, children's stories, art portfolios, travel books, and others. With Book Creator, users can combine text, images, audio, video, animation and other interactive elements into their digital books. Book Creator can be used to create e-modules very well. E-modules are digital learning materials designed to provide certain information, knowledge or lessons to readers or training participants. With Book Creator, we can create interactive and interesting e-modules by combining various types of content, such as text, images, audio, video and other interactive elements.

Book Creator is a tool that allows users to create, read, and share digital books. Book Creator was developed in 2011 which supports reading development. Book creators can support learners who are learning foreign languages (Aprillianti & Wiratsiwi, 2021). The use of electronic books by using the book creator application can increase the interaction between teachers and students, the learning process is more interesting and students will more easily understand during the learning process (Aprillianti & Wiratsiwi, 2021).

Some of the key features of Book Creator include: 1) User-Friendly User Interface: Book Creator has an intuitive and easy-to-use interface, making it suitable for use by users of various backgrounds and skill levels. 2) Content Flexibility: Users can easily add and edit text, images, audio, video and other interactive elements to create engaging and creative digital books. 3) Design Customization: Book Creator provides a variety of options for customizing book designs, including layout, font, color, and theme choices. 4) Collaboration: The platform allows collaboration between users, so that several people can work together to create the same digital book. 5) Storage and Sharing: Book Creator provides options to store and share digital books online through various platforms and social media. 6) Multi-Platform Compatibility: Digital books created with Book Creator can be accessed and read on a variety of devices and operating systems, including computers, tablets, and smartphones. Book Creator is very popular among educators because it provides a creative and interactive way to teach concepts and material to students. It is also used by independent



writers, business people, and other creative individuals to create and share their work digitally.

The benefit of using a book creator is that users can easily access it on android, cellphone, iPad, etc., can be used to develop students' productive skills, can easily create and share their own. Teachers invite students to create books within their “classroom library” so the teacher can monitor progress in real time (Pass, 2021). Those statements about Book Creator above is line with Aprillianti & Wiratsiwi (2021) that in their research, based on the validation test, it was found that the e-book with the book creator application On Building Materials for Class V Elementary School Students that was developed had proper and valid criteria for use with a percentage of 82% for material experts and 79% for media experts, and product revisions had been made so that it could be tested in the field. The teacher and student response questionnaire sheets showed that the e-book with the Book Creator application developed had practical criteria used for learning with the percentage of teacher response questionnaires being 82% and student questionnaire responses 82%. And the students' test results showed that the criteria were effectively used with a classical completeness score of 82%. The data generated from teacher and student response questionnaires as well as student tests show that e-books with the book creator application developed are feasible, practical, and effective to use.

E-books can be created in Book creator. We can open a search browser. Then type book creator.com on the search page. If the start page of the book creator has opened, click Create free Account / create a free account. Well, now you can make e-books with a book creator. Click New Book or New Book. Then the e-book size display will appear. Please choose as we want. After that, the first page (cover) of our e-book will open. On the right side of the cover there is a “+”, “i” icon and a triangular-shaped play icon. Next select the “+” icon and click “shapes” to create a second color background on the e-book page. The second background color will coincide with the first background. Please widen it until 1 cm is left on each side for the first background. Change the second background color by selecting the “i” icon and then selecting the desired color, for example white. Again select the “+” icon to add content to the page. We can select “media” then “import”. For example, we will take the contents of the files contained in our laptop then select the file. Select the file that we will put in the e-book. Then click open. The selected file will appear on the e-book page. Just set the size as desired. To add other content such as text, images or audio.

Again select the “+” icon and select the menu list below it. To see the appearance and content of the e-book that we created, we can click the play sign in the upper right corner. To share the e-book link, click the play sign, then click the share button on the menu bar and then specify how we want to share the e-book.

Book Creator is used in schools all over the world, in all subject and age groups. For teacher, whether we teach elementary, middle school or high school, Book Creator can fit into your teaching. It's completely open-ended - get creative with how you use Book Creator, and see how engaged our students are. Comic books, STEM journals, interactive stories, digital portfolios - we can make books in any lesson. Students will show what they know, whilst improving literacy and creative skills. Students can create books and publish them for various topics, and it becomes part of the normal workflow of the classroom - it doesn't feel like an “add on”, or get in the way of learning. Get ready for that magic moment when you publish student work and share it with parents!. For students, there are two main things that appeal to students. Firstly, how simple Book Creator is to use: just click + and everything you need is there. They'll be up and running in no time. Secondly, creating work that can be published to an audience beyond the classroom. This is incredibly motivating for children, to realize it's not just the teacher they're creating for. With a free plan to help teachers get started, to full LMS integration and compatibility with G Suite for Education, this could be the one app we need to bring creativity to our classroom.

#### **IV. CONCLUSION**

Book Creator is a simple tool for creating multimedia digital books in any academic area, from elementary school to college. Create content by combining text, music, video, drawings, photographs, and apps. Our book will be read to you in different languages, including word highlighting and page flipping. Publish implies to make our book available for online viewing, download as an ePub file, or print as a PDF. Book Creator can bring creativity to our classroom, assist hesitant writers engage, and enable students to show their learning through books created by instructors and students all across the globe. Book Creator may help schools and districts reach their learning goals, and its cross-curricular nature means there's no need to deploy several applications across different topic areas. Book Creator has a good reputation for security, privacy, and accessibility, and it's a good choice for teachers who want to add some creativity to their lessons.

Learning to use e-books with the book creator application still needs the role of the teacher in helping students master the material well. Teachers must familiarize students with using electronic teaching materials so that they can provide a student learning experience. E-books with the book creator application that have been developed can be distributed, so it is necessary to share links from these e-books so that all students can access them. The contents of the e-book can be added with other related materials.

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